**Literacy:** Make their own pop up castle to spark excitement, add pictures and nouns. Create an alphabetical glossary of medieval castle/ knight vocab: put words in correct order. St George and the Dragon story map and writing. Dragon wanted poster. Write a recount about their trip to Peveril Castle. Choose a favourite castle (online) and describe it using adjectives. Recount using their senses what it was like at Peveril Castle. Read a Knights and Castle Story and retell the story through pictures, drama and creative writing. Labelling parts of a castle and finding out about the jobs of the people who lived in a castle.

**History: William the Conqueror.** Battle of Hastings 1066 and William Peveril founded Peveril Castle 1066 – link to Geog and our local area. **Medieval castles** - Learn about the features of medieval castles. Label a castle picture correctly using the appropriate vocabulary. [Castles and Knights - BBC Teach](https://www.bbc.co.uk/teach/class-clips-video/history-ks2-castles-and-knight-home/z2w4bqt)

**Geog:** look at map of Britain and put a mark on all places where there are castles. UNIT - OUR LOCAL AREA/ Our Country. Find where Peveril Castle is on a map. Draw their own map and with a key and mark on Peveril Castle and our school.

Study Australia on the other side of the world and compare the differences and similarities to the UK.

**Stunning start**: Visit Peveril Castle and experience and learn all about the local history/ Geography.

**Fantastic finish:** research, plan, serve and then eat a medieval banquet in the school hall! With medieval attire and music.

**Computing:**

**Map making -** Create a bird’s eye view map of a castle. What features lay within the castle walls?

Drawing on an ipad your own version of yourself as a knight

**Music:** listen and learn the rhythmns to the medieval style. Look at the instruments they used .Read the castle poem and make the sound effects (T)write collaboratively their own and think about which instruments would best make the sound effects.

**PE –** Dance – Marching to the grand old duke of York, Follow the leader (T) Children could develop a small marching dance sequence in small groups, changing direction or marching in formation then perform the dance to the rest of the class, remembering to keep moving in time

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**PHSE: discuss whether we think people were healthy back in medieval times? Why? Why not?**Compare this to how we look after ourselves; healthy eating, cleaning our teeth, exercise, sleep etc

**Literacy: fantasy stories:** Factual writing: St George and the Dragon story. The Legend of Arthur, Famous Seiges. William the Conqueror. [Castles and Knights - BBC Teach](https://www.bbc.co.uk/teach/class-clips-video/history-ks2-castles-and-knight-home/z2w4bqt) Fictional Stories: The Princess and the Pea – story sequencing.(T) Writing a fairytale story using a story map. (T). Shrek (use of film as hook) character description, setting, narrative. Rapunzel narrative writing (use film as hook and for character and setting description).

Design a banquet menu for their feast. Describe and label a castle.

**Nouns** – moats, draw bridge, shield, spear, armour

**Non-fiction** castle books: read information and research online to make fact books about castles.

. [Castles and Knights: The Real Life of a Knight - BBC Teach](https://www.bbc.co.uk/teach/class-clips-video/history-ks1-castles-and-knights-the-real-life-of-a-knight/z6jkr2p)

Label a knight on horseback / A Knight’s place in society (PHSE).

**British Values:**

We will be looking at **castles from around the world** and exploring how they lived in medieval times and compare it to people in our country lived.

**Science – sound waves** and show children how sound gets quitter further away. Quiet/ whisper and shouting – small sound waves and big sound waves. Make the telephones out of yogurt pots and string to communicate.

**Materials:** EVERYDAY MATERIALS which materials would you build a castle out of? Properties of materials ? Which materials might you find in and around an old castle (**Peveril Castle).**

**British Values and RE –** Rules and Routines – compare in other cultures to how rules were set out in medieval Britain in castles. Focus on rules at home and school.(T)

**DT –** have a box and design a draw bridge, link to history why did they do this? To protect their keep etc.

**Art –** design a coat of armsfor their family**.** Design and make a knight’s shield(T). Learn about a Knight’s armour and design their own knight.

Make flaming torches (pinterest) for display.

**Dragons, knights and castles**

**KS1 History National Curriculum**

Finding out about historical events from different sources Lifestyles of people in the past Significant people/ historical events within living memory Events that are beyond living memory that are significant nationally or globally

**KS1 Art and Design** Drawing Painting 3D modelling Printing Textiles

**KS1 Design and Technology** Design, make evaluate Food Technology Structures and Textileselectrical and mechanical components

**KS1 Geography** Geography enquiry Geographical skills and field work

Location and place knowledgeHuman and physical Geography

**KS1 Physical Education** Gymnastics Dance Games

**KS1 Computing** finding things out making things happen sharing and reviewing investigating and exploring

**KS1 Literacy Curriculum Objectives**

Reading comprehension Phonics and spelling Vocabulary and language Sentence and text Handwriting and stories Information Poetry

**KS1 Science**  Animals including humans All living things Habitats Everyday Materials Seasonal changes Sound

**KS1 Mathematics** Problem solving Communicating Reasoning Number and place value Mental maths The four operations +-x ÷ Written methods +-x÷ Fractions 2D and 3D shapes Position and direction Measurement Time Statistics – processing and representing data Statistics – interpreting data Patterns